

# Competition and the DoD Marketplace



**AIR**



**C4I**



**MARINES**



**SPACE**



**SUBS**



**SURFACE**



**Nick Guertin**

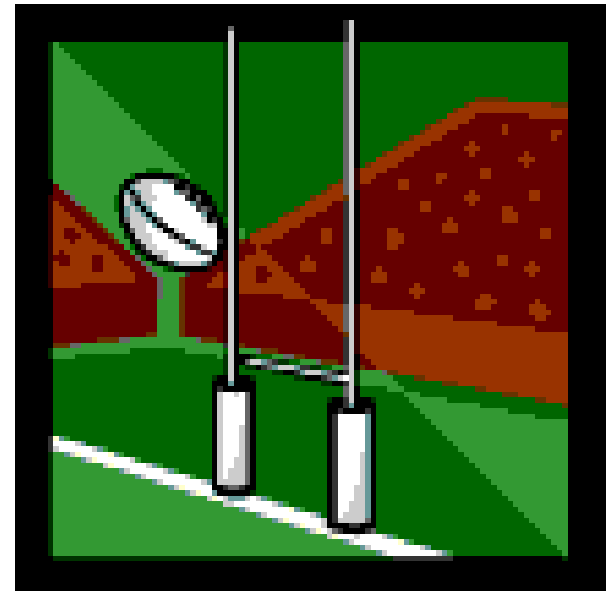
**Director for Transformation  
DASN RDT&E**

**17 May 2012**

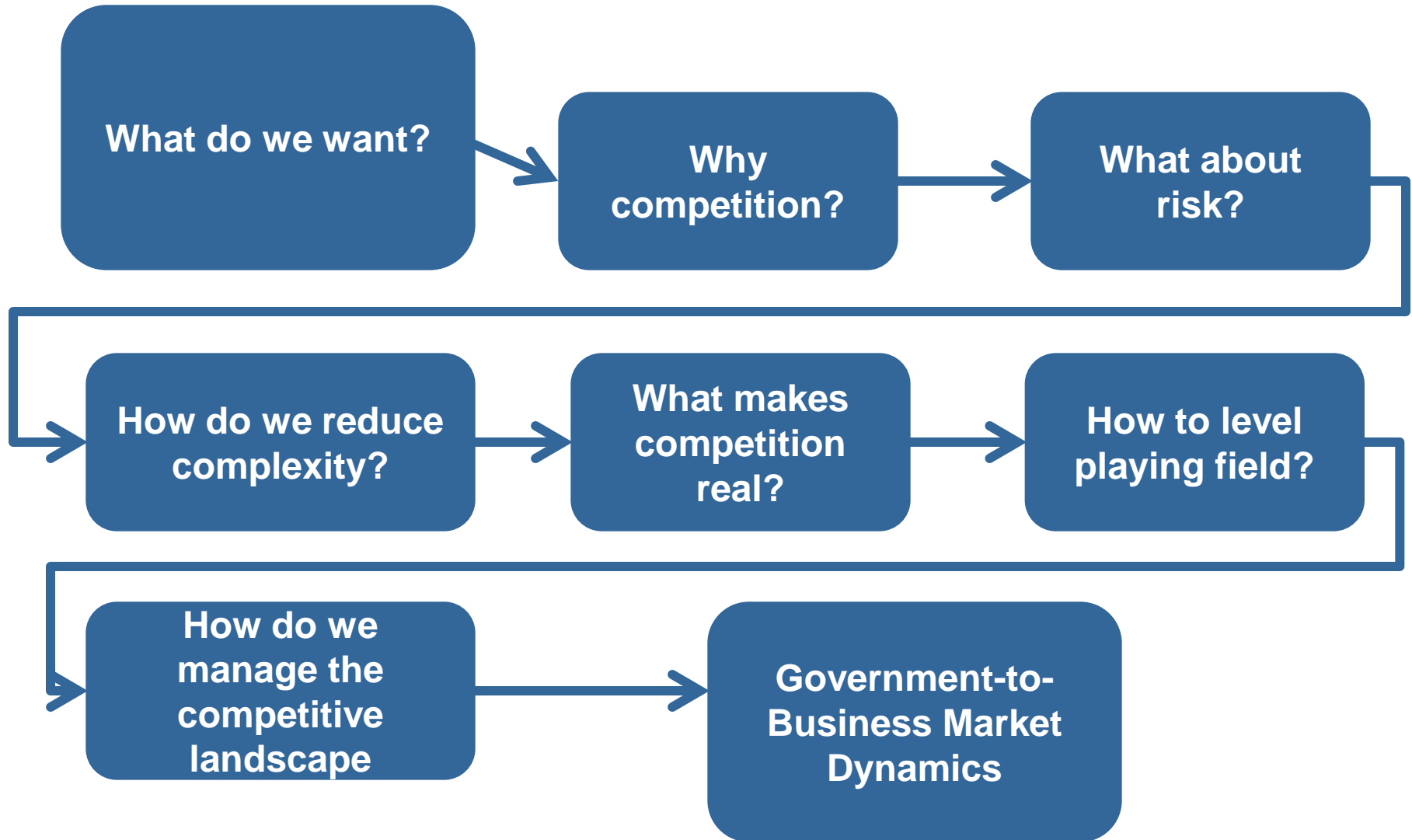
# Crafting a Market Place – It's Our Game

- We Write the Rules
- We Pay for the Players
  - Both Teams
- We Build the Stadium

## How Can We Win?



# The Need for a New Market Dynamic



## Platform Focused Product



## Enterprise Product Lines



*Sunk Cost Versus Planned Investment*

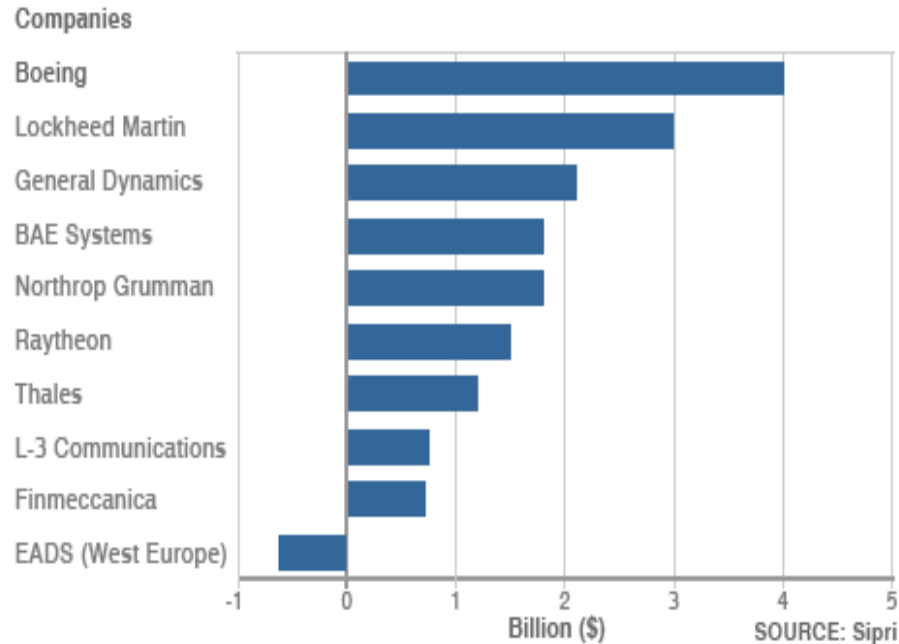
## Sovereign Acquisitions



## Collaborative Acquisition



## Industry Driven Decisions



## Strategically Crafted Market



## Many Different Voices

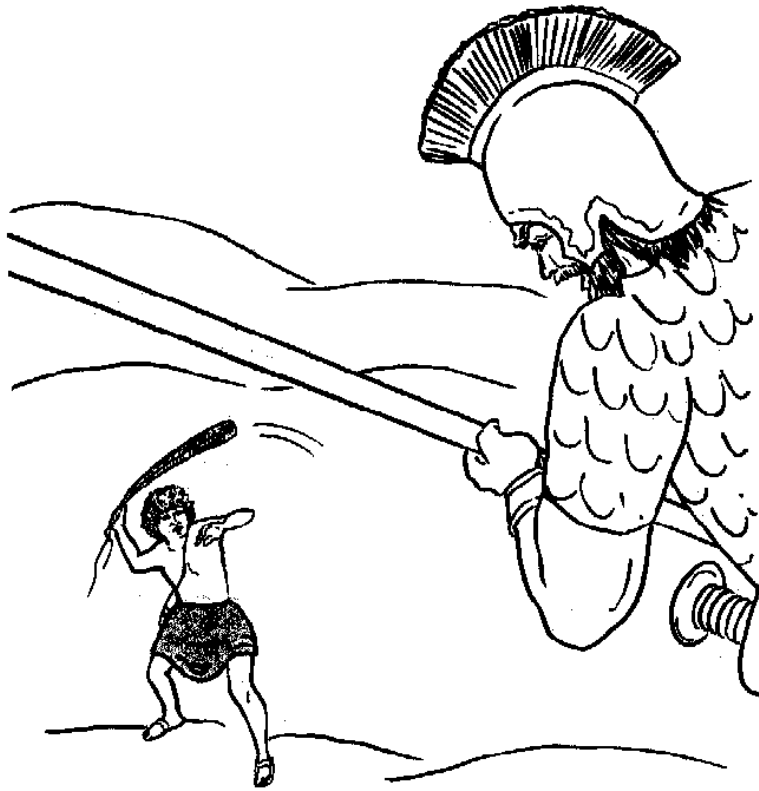


## Consistent Contract Language





## Market Entrance Barriers



## Level playing fields





## Obscure Landscape

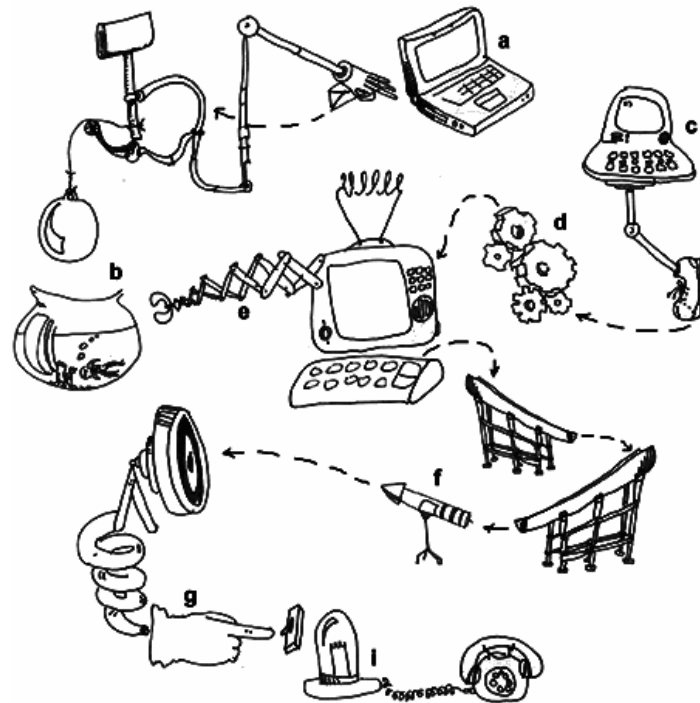


## Transparency = Opportunity



***Transparency reduces risk, increases reuse, and improves speed to the warfighter.***

## Technology-centric architecture



## Business-centric architectures



# We Need Innovation and Lower Price

*"Our destiny is, thus, in our own hands...  
with enablers such as ... open-architecture combat systems ...  
All operated by the finest sailors and Marines in our history.  
They fight as a single, interconnected, and cohesive team.*

*The Coming Naval Century  
Proceedings – May 2012  
Hon. Robert O. Work*

- Leadership Wants
  - Enduring Solutions
  - New Methods for delivering capability
- Industry Has the Ability – OA Report to Congress
  - SEWIP
  - UCS
  - FACE
  - A-RCI/SWFTS
- Industry is ready, the environment is set – Government must make these decisions



# The Need for Marketplace Design

- We have a marketplace design– Consequence of independent actions
  - What does Industry hear when we publish RFPs?
- Industry Positioning and Response
  - Profit maximized solutions
  - Platform/Program focused



# Marketplace Design

## 1. Free Flow of Information:

- Programs and businesses communicate and share info.



## 2. Intellectual Property:

- Level playing field for Component Competition



## 3. Trust Between Participants:

- Enforces both ethical and legal standards



## 4. Increasing Competition:

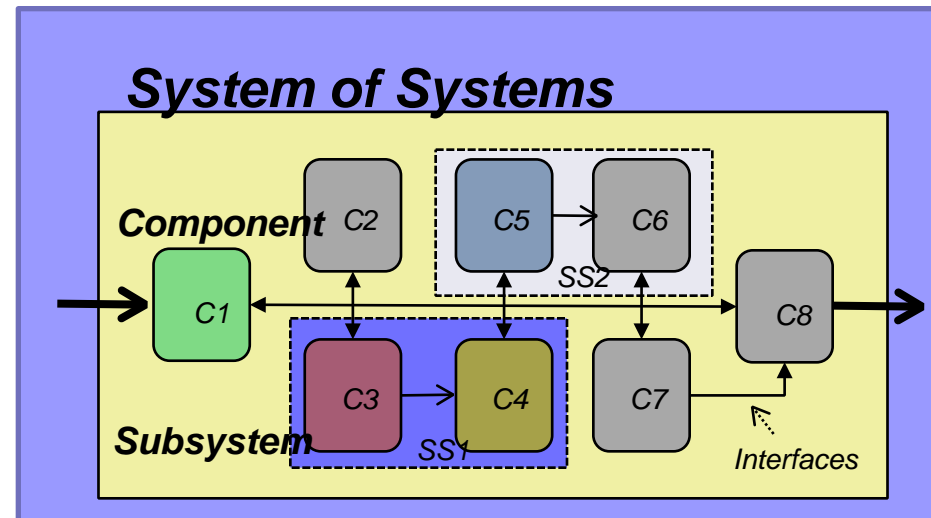
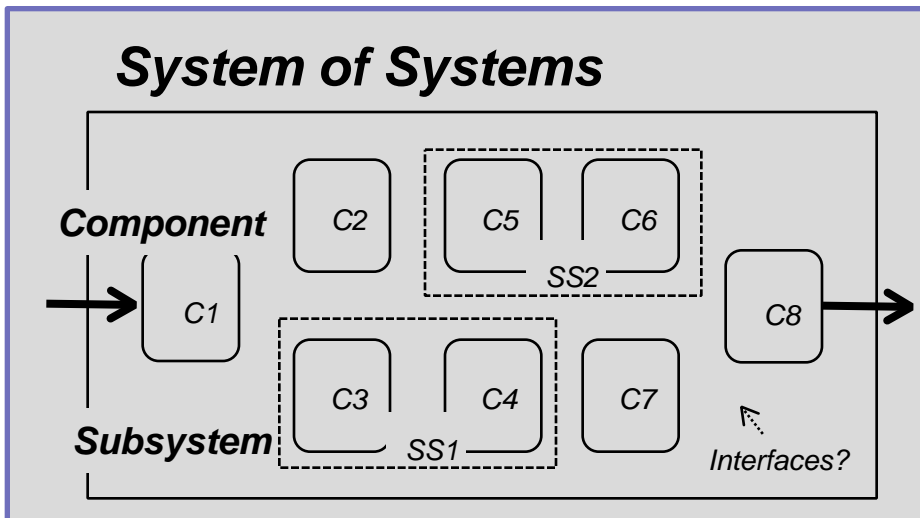
- Drives cost savings and quality



# Business Architecture

- Severable Business Units that represent competition boundaries
  - Platform Integrator
  - System of Systems Integrator
  - System Integrator
  - App. Developer and/or Component Provider

## Platform





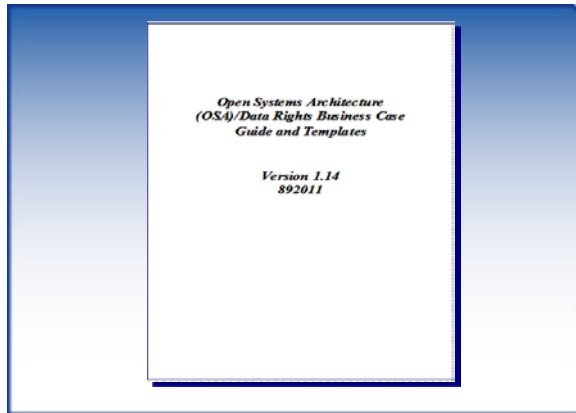
## How We Get There – a level playing field

- Competition
- Consistency in RFP Language
- Full access to data needed for component competition
  - Value and honor IP exclusivity – where it is mutually beneficial
- Business architectures that drive technical design and innovation



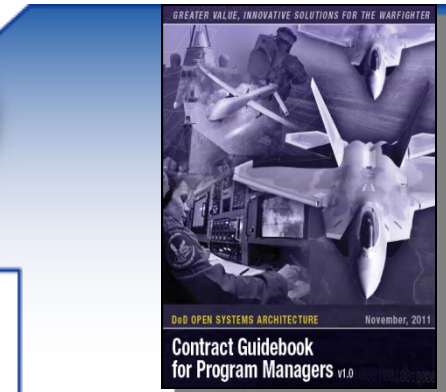
# We have tools that help get there

## DoD BCA Guide & Templates



1

## DoD OSA Contract Guidebook



2

## DoD Open Marketplace



3

## Strategic use of IP Rights



4





# **It is Our Game – We Must Write a New Playbook**

- Sustain a Viable Defense Business Sector
  - Those that Hustle Survive
  - Competition Centric
  - IP is Valuable, But Not at the Interfaces
  - Innovation Wins
  - Enterprise Value



## Leadership Challenge

**Can a qualified third party – Big or Small . . .**

- add,
- modify,
- replace,
- remove, or
- provide support

**. . . based on open standards and published interfaces.**

## Message to Industry

- The Navy is moving out on OSA, getting a handle on our Data Rights and aggressively pursuing competition to get a better deal
  - More opportunities to win new work by competing
    - Platform, System, Component
  - Work Hard, Innovate, and Deliver – you will be right at home.

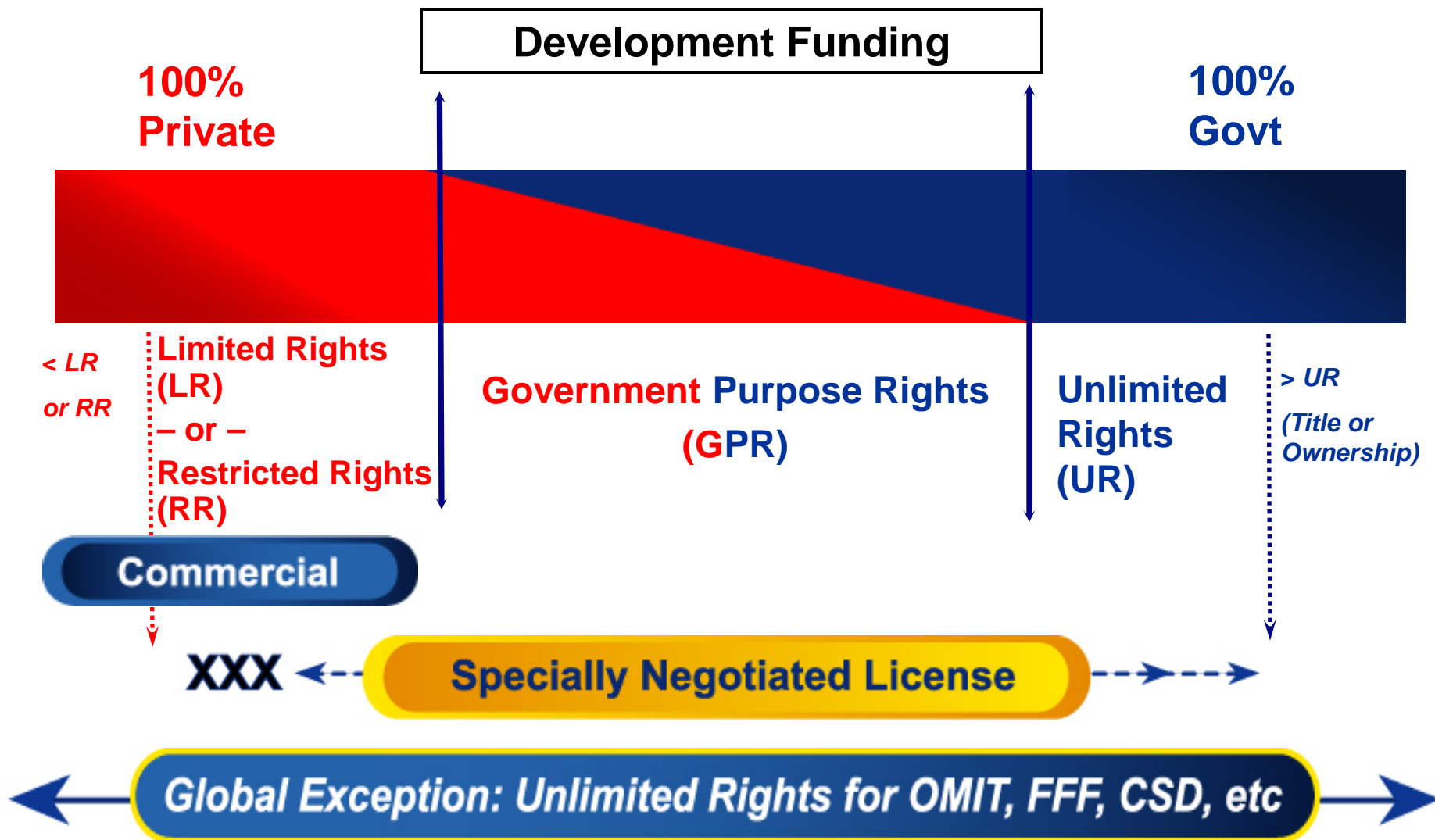




**Backup**



# Data for competition does not have to cost more money



# Approaches to Breaking Vendor Lock

