

SHARE Repository Framework: Component Specification and Ontology

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Challenge – Improve Repository Capabilities

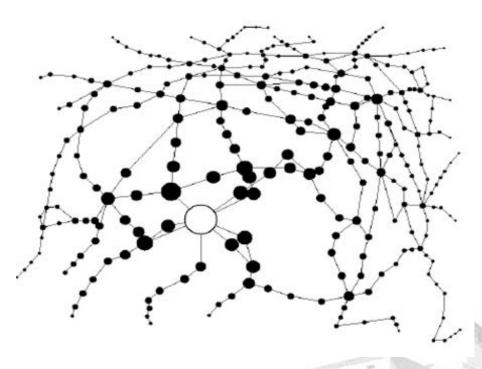
 Software, Hardware Asset Reuse Enterprise (SHARE) Repository



- A library of combat system software and related assets, for use by eligible contractors for developing or suggesting improvements to Navy Surface Warfare Systems
- Established August 2006 by PEO IWS under the Navy Future Combat Systems Open Architecture program
- Types of searches typically supported by repositories
 - Keyword search over metadata dependent upon semantic assumptions
 - Browsable categories becomes ineffective as size grows
- The goal of this research is to improve SHARE utility by expanding capabilities

Conceptual Vision

- Enable multiple search and discovery options that are less dependent on specific vocabulary.
- Three envisioned searches:
 - Fish Eye Graph
 - Semantic Search
 - Model-Based Search
- Current repository metadata does not support these searches
- Maintain traditional search options (e.g. keyword)



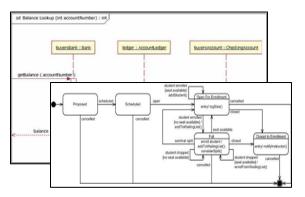
Fish Eye Graph (Sarkar and Brown, 1993)

Repository Framework – Component Specification and Ontology

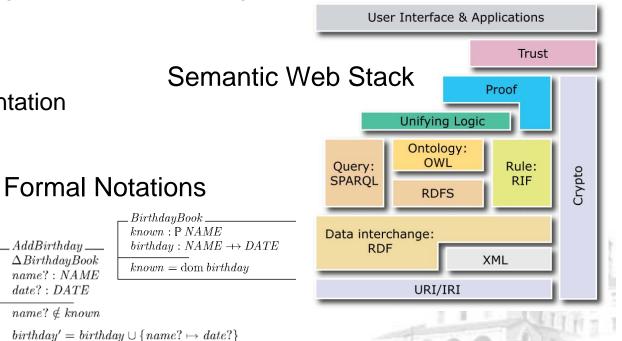
- Component Specification a description or model of the items in the repository
 - "Typical" Metadata information about an artifact that aids:
 - Discovery, by providing information to enable locating items of interest
 - Evaluation, by providing information to support a decision about whether or not to retrieve an item
 - Implementation, by providing information about how to use the asset when it is retrieved
 - Software Behavior Description a searchable representation of the software asset's behavior
- Ontology a contextual model of the repository items that describes their relationships to aid in associating artifacts with user needs

Related Technologies

- Investigated various formal/semiformal approaches to representing each of these types of items.
- Advantages of going with web technologies
 - Coverage
 - Openness
 - Scalability
 - Ease of implementation



UML Diagrams



AddBirthday ____

 $\Delta Birthday Book$

name?: NAMEdate?: DATE

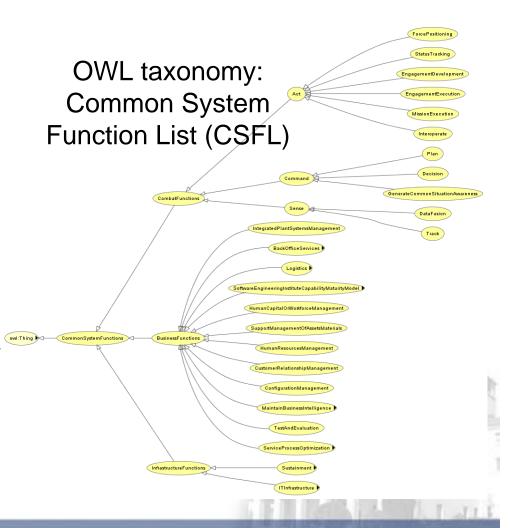
 $name? \notin known$

Metadata (Development Process)

- NSWC Dahlgren (SHARE Program Manager) provided initial metadata set for SHARE
- We developed an XML Schema based on this metadata
- Currently evaluating existing schema for inclusion of relevant elements for SHARE
 - DoD Discovery Metadata Specification (DDMS)
 - Communities Of Interest (e.g. M&S COI DMS)
 - Existing repositories (e.g. SourceForge, CPAN)
- Next steps:
 - Incorporate software behavior and ontology data into metadata
 - Refine use cases and apply to updated schema
 - Finalize schema
- Final product will be a complete metadata set (both required and optional elements) intended to describe each artifact in SHARE

Software Behavior Representation

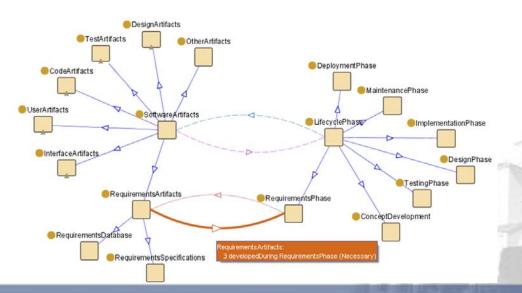
- Formal vs. Informal
 - Examples
 - Pros and cons
- Informal Approach CSFL, CIEL, COAL taxonomies
- More formal approach WSDL
- May use informal approach for legacy and formal for new artifacts.
- Behavioral descriptions will be added to the metadata for each artifact.



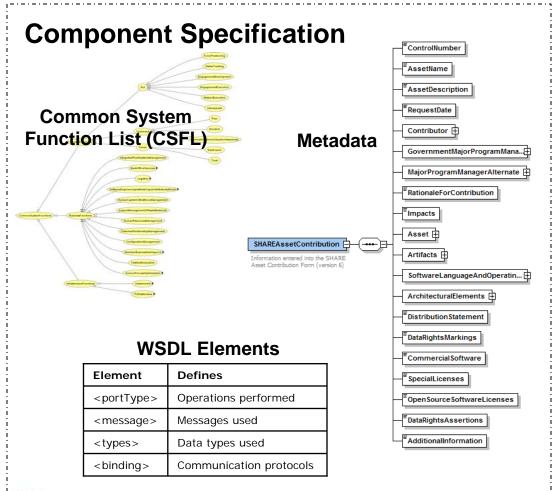
Relationships (Ontology)

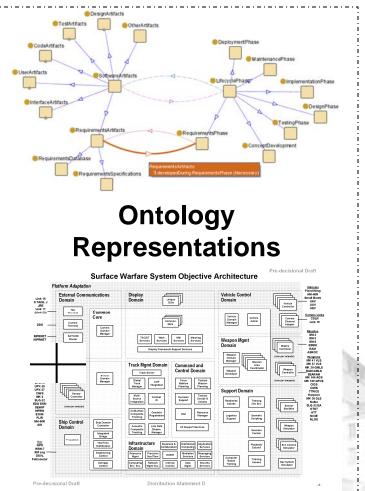
- Multiple sources of context for repository artifacts
 - Artifact's place in the Software Engineering Lifecycle
 - Original System Architecture (Aegis, SSDS, etc.)
 - Surface Navy Open Architecture reference architecture
 - Semantic relationships (ReSEARCH work)
- Ontologies represented in OWL-DL

Lifecycle-Artifacts Relationships



Tie it all together: Component Specification and Ontology





Way Forward

- This research will result in a framework for the repository that will enable tool development to aid in improved search and discovery.
- Completion of this phase expected July 08.
- Follow on work will be necessary to implement the framework into the SHARE repository tool.

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References

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Questions?

